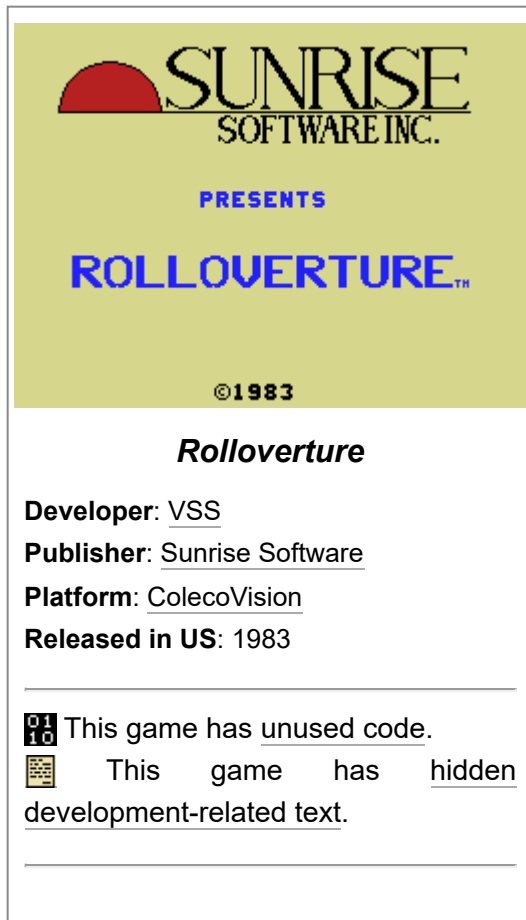


Rolloverture

An action-puzzle game with a musical theme.

Development Text

A large chunk of Atari 800 Z80 assembler code and leftover build text can be found in the ROM, starting at **0x3ACB**:



```
HOLD
.BS 1
PORTA
.EQ $D300
PORTB
.EQ $D301
PORTC
.EQ $D302
PORTD
.EQ $D303
OR $600
```

```
6502 MACHINE CODE TO LOAD OBJECT FILE
TO SHARED RAM
```

```
.HS 0A5F4D008A93085F4A910
.HS 85F6A205B5F195F8CA10
.HS F9AD02D329FB8D02D3AD
.HS 03D329FB8D03D38E00D3
.HS 8E01D3AD02D309048D02
.HS D3AD03D309048D03D3A2
.HS F78E01D3A00084FE20C5
.HS 06B1FA8D00D3EAEAEAA9
.HS E78D01D38E01D320E606
.HS D0E8C6FDD0E4A205B5F1
.HS 95F8CA10F9A2F7A000AD
.HS 02D329FB8D02D3A9FF8D
.HS 00D3AD02D309048D02D3
.HS 20C506AD02D329FB8D02
.HS D3A9008D00D3AD02D309
.HS 048D02D3A9F38D01D3AD
.HS 00D38E01D3D1FAF00100
.HS 20E606D0BEC6FDD0BAA2
.HS FF8E01D3AD03D329FB8D
.HS 03D3E88E01D300A5F88D
.HS 00D3EAEAEAA9F68D01D3
.HS 8E01D3A5F98D00D3EAEA
.HS EAA9F58D01D38E01D360
.HS E6FAD002E6FBE6F8D002
.HS E6F9C6FC60A00188D0FD
.HS 60
LI,OFF
```

```
ROLL OVERTURE
VSS 26, MUSIC GAME
DATE COMPILED: NOV 23,1983
IN, "D1:SYSRAM.INC"
```

```
IN, "D1:USERAM.INC"  
IN, "D1:CARTHEAD.INC"  
MAINLOOP  
MAINLP  
LOOPSET  
TURN
```

Other parts of the assembler can be found in *Sir Lancelot*, another VSS game, as well as the unreleased Atari 2600 game *Squoosh*.

(Source: Original TCRF research)

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